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|  | Donna Malayeriwww.lindydonna.com | lindydonna (at) gmail.com | Twitter @lindydonna |
| Areas of Expertise | Product Management for developer-facing technologiesCloud and serverless technologiesCreating product fans through developer evangelism and advocacy |
| Experience | **Pulumi**Product and Community Manager; employee #7 *Oct 2017–Present**Pulumi is a tool and service that makes it easier to build and compose modern cloud applications that run on any major cloud.** Conducted customer and market research prior to product launch
* Ensuring that product features are aligned with customer requirements and common industry patterns, particularly around serverless computing
* Own the end-to-end customer experience, ranging from product acquisition, initial use, documentation and examples, and product support
* Driving the private beta program. Sourcing and onboarding customers; driving product improvements based on user feedback
* Serving as primary product evangelist, presenting at conferences such as Velocity, QCon, GeekWire Cloud Summit, and GlueCon

MicrosoftSenior Program Manager, Azure Functions *Jun 2016–Oct 2017**Azure Functions is a serverless, functions-as-a-service platform that runs on Microsoft Azure.** Served as product manager from private beta to General Availability
* Owned the C#, F#, and JavaScript customer experience, including the Azure Portal editor, Visual Studio tooling, and local tooling on Mac and Windows
* Designed and shipped the Azure Functions Core Tools, which is the best-in-class development and debugging experience across all major serverless vendors
* Drove the design of the C# class library authoring experience, based on customer feedback. The new design earned positive praise from analysts and customers, and had a 4x growth compared to C# scripting
* Presented top-rated talks at Microsoft and industry conferences, including Microsoft Build, general session at Microsoft Ignite, and two talks at ServerlessConf

Program Manager II, Azure Mobile Services *Nov 2013–Jun 2016**Azure Mobile Services was a backend-as-a-service product on Microsoft Azure** Drove technical design of offline sync feature across two backend languages (JavaScript and C#) and 4 mobile client SDKs (iOS, Android, Windows, and Xamarin)
* Drove the redesign of the customer experience through the product change from Mobile Services to Mobile Apps, ensuring a smooth upgrade experience
* Ensured a great developer experience through frequent customer feedback, engagement on support forums, and tutorials, samples, and technical presentations
* Developed a consistent and compelling product message, including collaboration with developer evangelist team
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| Experience | Microsoft, continuedSoftware Engineer II *Feb 2013–Nov 2013* *Reactive Extensions (Rx) is a .NET and JavaScript library for composing asynchronous and event-based programs.** Served as both program manager and software developer on the project
* Simplified build system in order to quickly incorporate community contributions
* Evangelized use of Rx among product groups within Microsoft; drove the integration of Rx into public tools and libraries
* Engaged with external community and presented popular talks at developer conferences

Program Manager II, F# *Aug 2011–Feb 2013**F# is an open-source functional programming language that runs on Microsoft .NET** Drove the F# 3.0 release in Visual Studio 2012, including major new language features
* Coordinated across Visual Studio product teams to ensure a smooth integration for F# customers
* Scoped product features, managed schedules and deliverables, and ensured day-to-day alignment of development and test team
* Actively solicited customer feedback and drove product improvements
* Evangelized F# within Microsoft and externally, presented well-received talks at Microsoft and industry conferences

Scala Team, EPFL (Lausanne, Switzerland)Postdoctoral Researcher *Oct 2009–Jul 2011** Member of research team developing Scala, a programming language with full Java interoperability and a strong type system
* Improved stability and performance of the Scala plugin for Eclipse, integrating product feedback from customers and internal users
* Redesigned and implemented Scala REPL (read-evaluate-print-loop) to tightly integrate with other IDE features in Eclipse
* Performed formal usability study on Scaladoc; improved layout and design to improve clarity; demonstrated that study results can be applied to Java documentation

Google Software Engineering Intern *Jun 2007–Aug 2007*Microsoft Research Research Intern *Jun 2003–Aug 2003*TRW Inc. (Reston, VA)Software Engineer *Aug 2001–Aug 2002* |
| Education | Carnegie Mellon UniversityPhD computer science, 2009Thesis topic: language support for post-hoc object-oriented reuse (Advisor: Jonathan Aldrich)MS computer science, 2005University of Maryland at College ParkBS computer science, 2001 |
| Community | Co-organizer of ProductTank Bellevue, a meetup for product managersCo-organizer of ServerlessDays Seattle |